

Designing a Panorama Map with Parallel and Spherical Projection

5th ICA Mountain Cartography Workshop
Bohinj, Slovenia, March 30 - April 1, 2006.

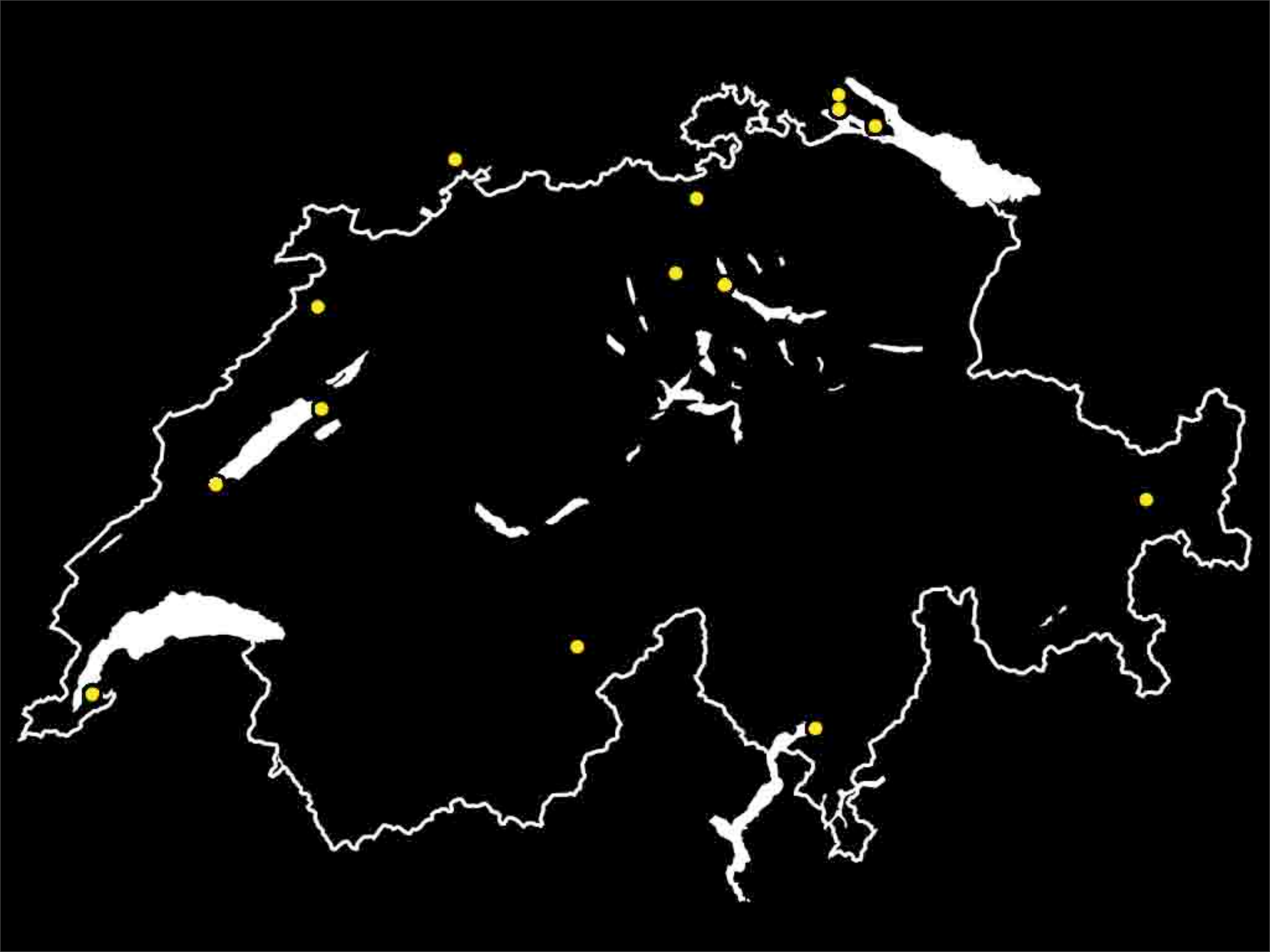
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Purpose of the Map

- Initiator: Swiss Association for the Protection of Birds SVS / BirdLife Switzerland



- Map Visitor Centers of BirdLife and other organizations for environmental protection



- Design
- Data
- Rendering
- Color Corrections

Design

- First idea: Oblique view of Switzerland
- Highly distorted
- Problem with centers in Northern part



Design

- Second idea: Less oblique
- Looks more familiar, but weaker 3D-effect



Design

- Third idea: Curved horizon
- Impression of depth



Design

- Plan oblique projection: shows inclined mountains but preserves familiar ground shape



Kersten, 1980. A Bird's Eye View of Switzerland. 1:300 000, Kümmerly + Frey.



Sketch: Spherical horizon with plan oblique view

Data

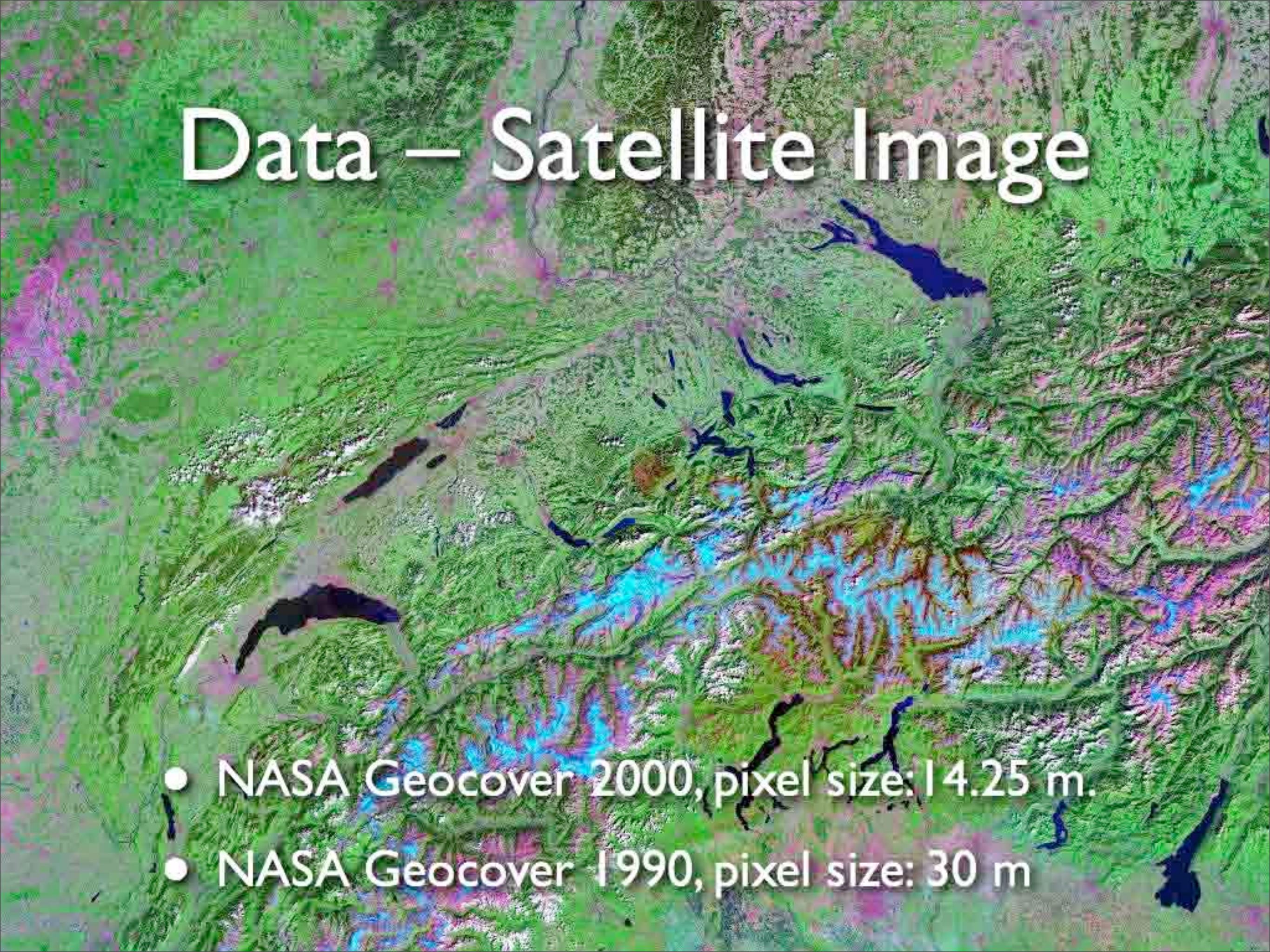
- DEM
- Satellite Image
- Land cover

Data – DEM

**SRTM improved by Natural Graphics
(author of Natural Scene Designer)**

cell size: 90 m.

Data – Satellite Image

A satellite image of a landscape, likely a river valley. The image shows a winding river or water body in the center, surrounded by dense vegetation. The vegetation is color-coded, with green representing forested areas and other colors (purple, blue, yellow) representing different land cover types or vegetation indices. The image has a high resolution, showing detailed features of the terrain.

- NASA Geocover 2000, pixel size: 14.25 m.
- NASA Geocover 1990, pixel size: 30 m

Data – Land cover



Arealstatistik der Schweiz, Corine Land Cover 100 m.

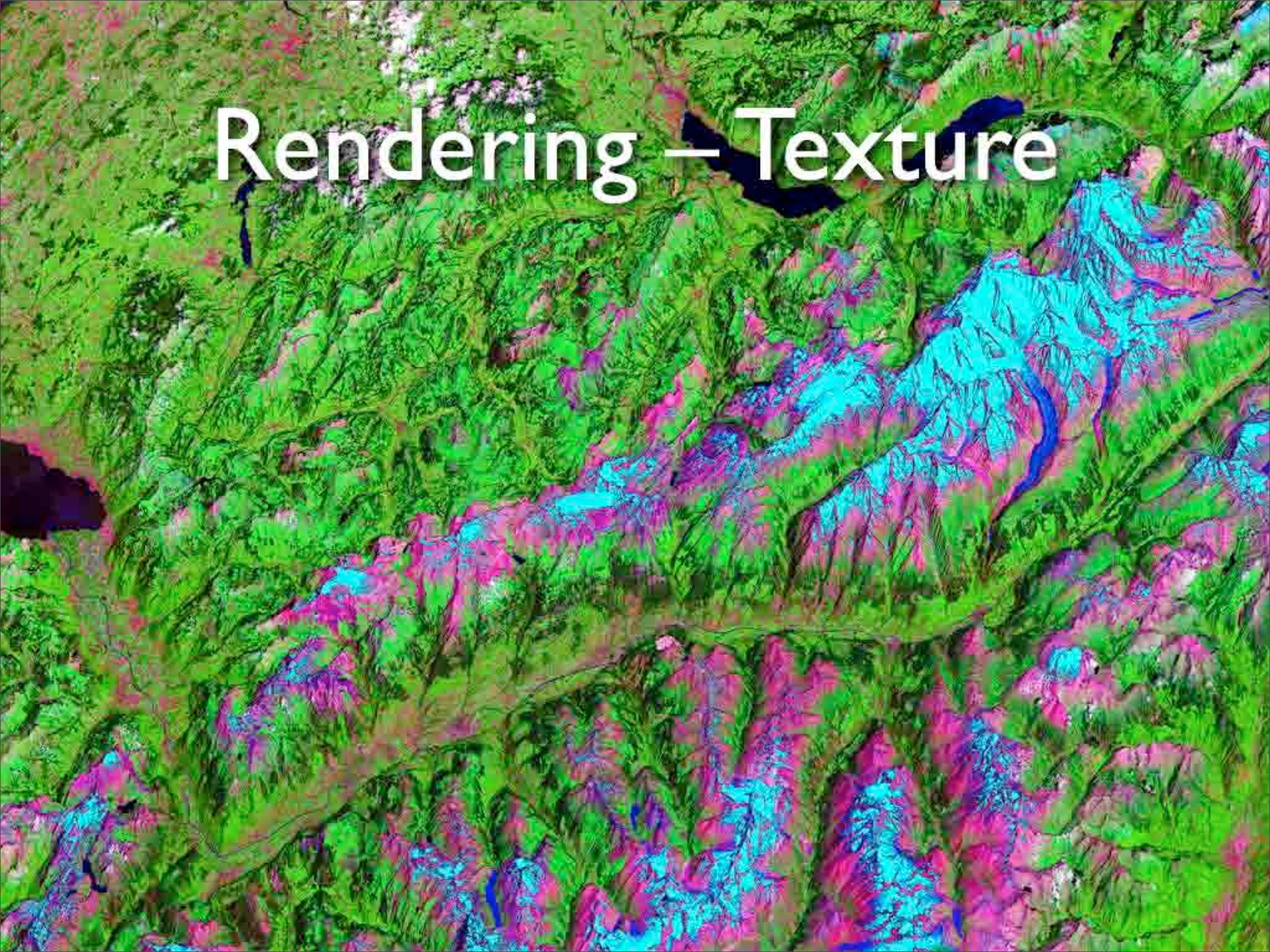
Rendering

- Custom prototype renderer for plan oblique projection
- Curved horizon with Photoshop (CS 2: Transformation “Upper Arc”)

Rendering — Shading



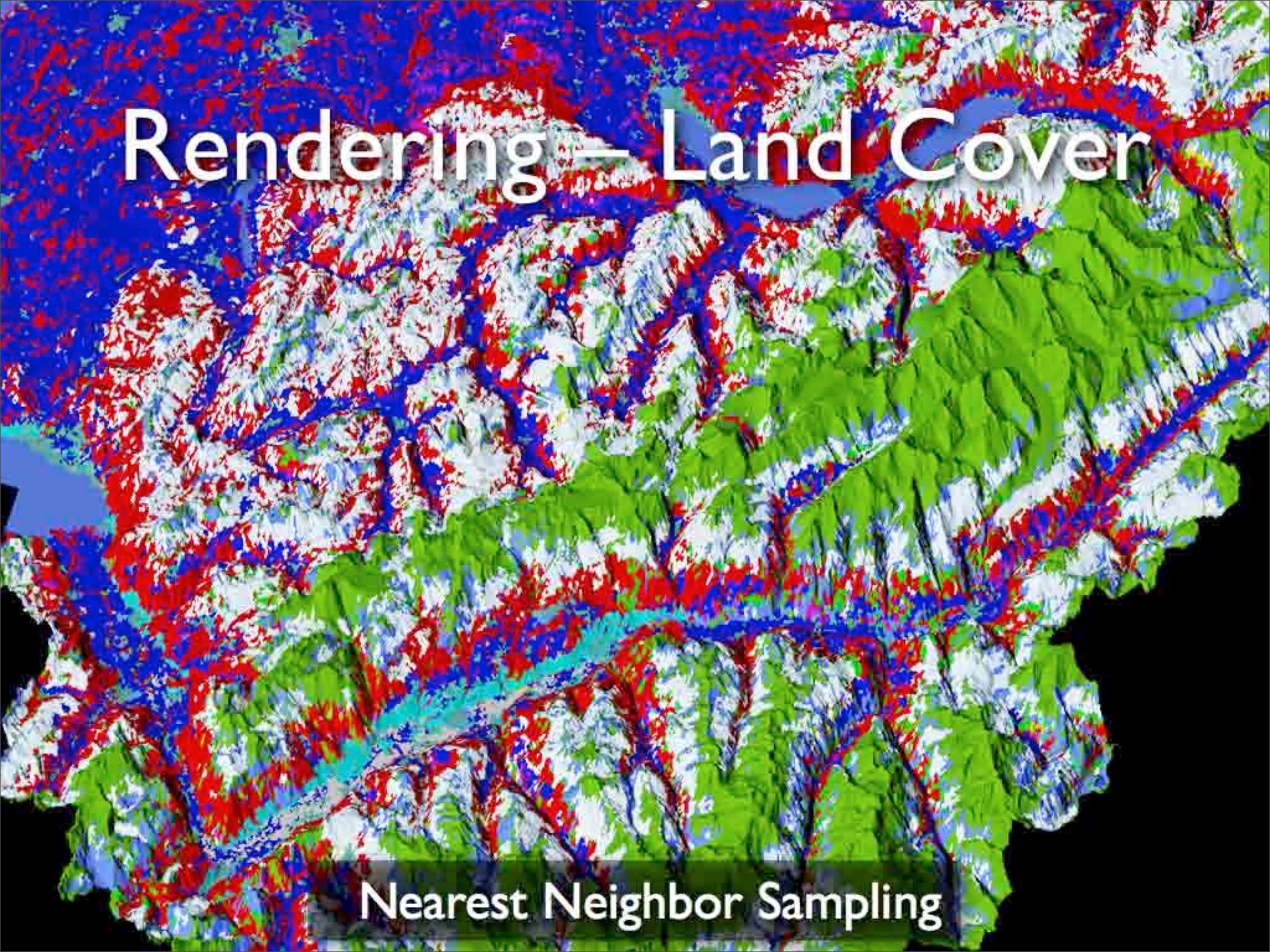
Rendering – Texture



Rendering – Height Map



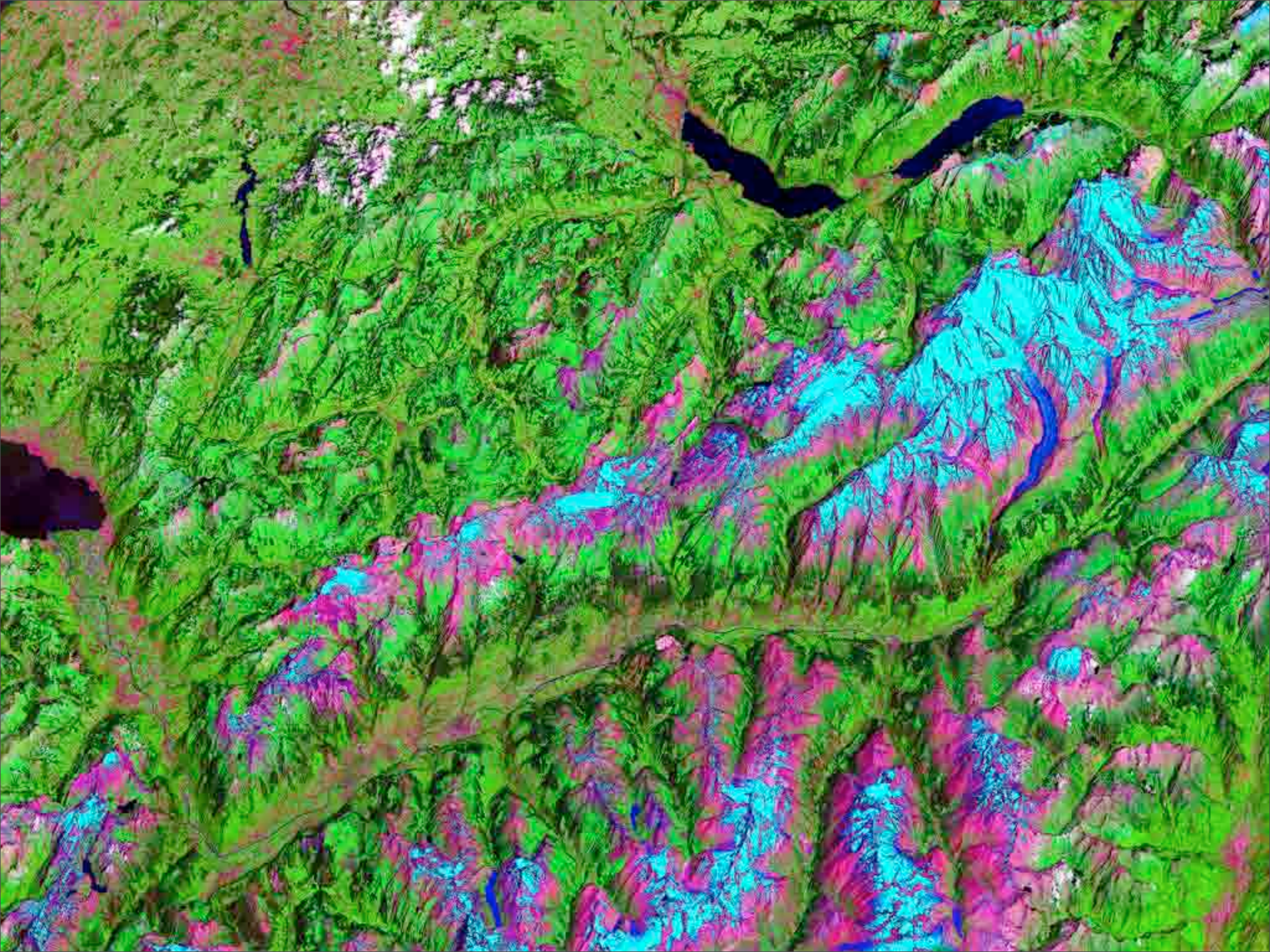
Rendering – Land Cover



Nearest Neighbor Sampling

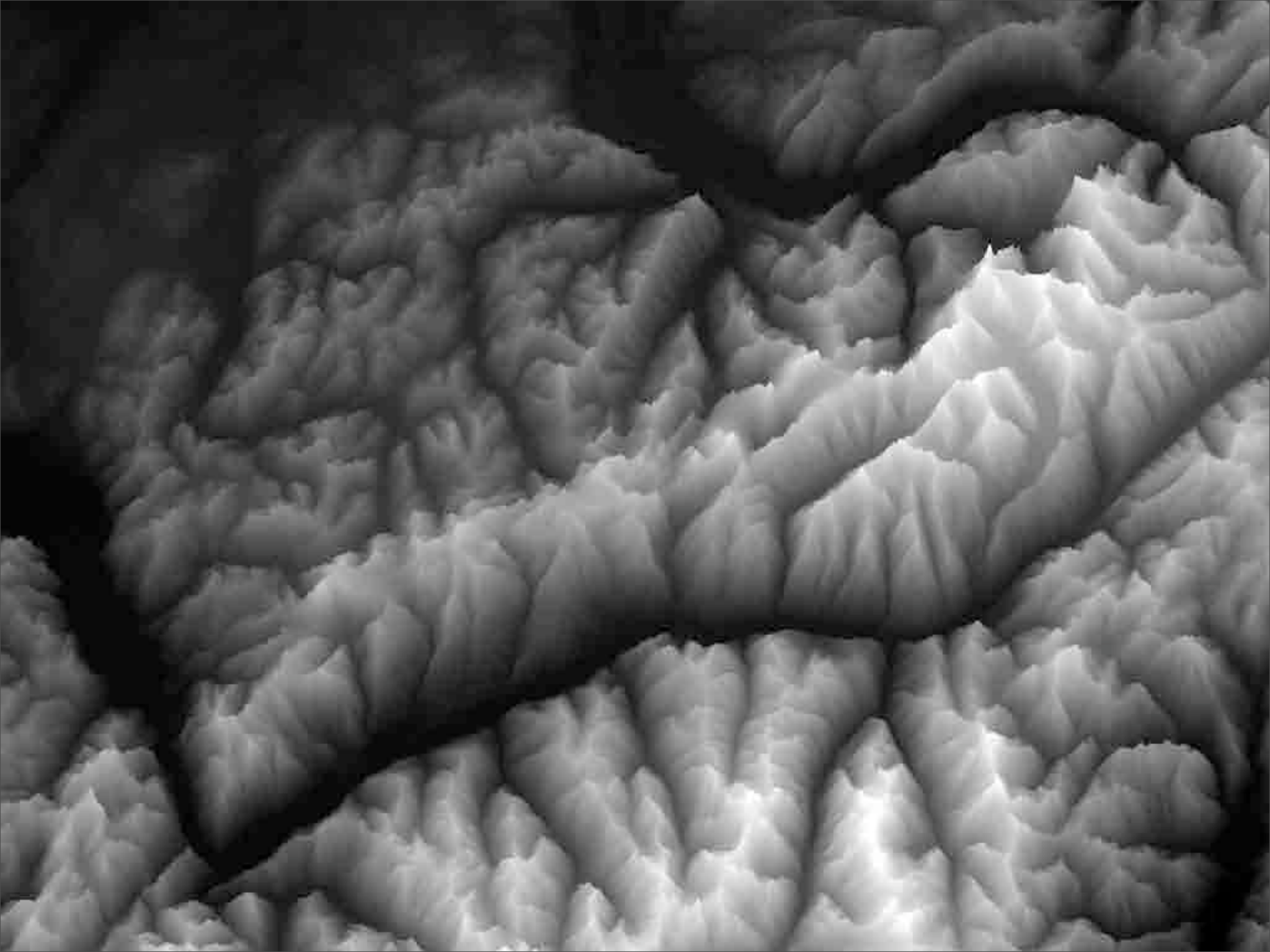
Color Correction

- Combine projected shading, texture, land cover in Photoshop
- Correct false colors in satellite image
- Use land cover and height mask for selective color corrections

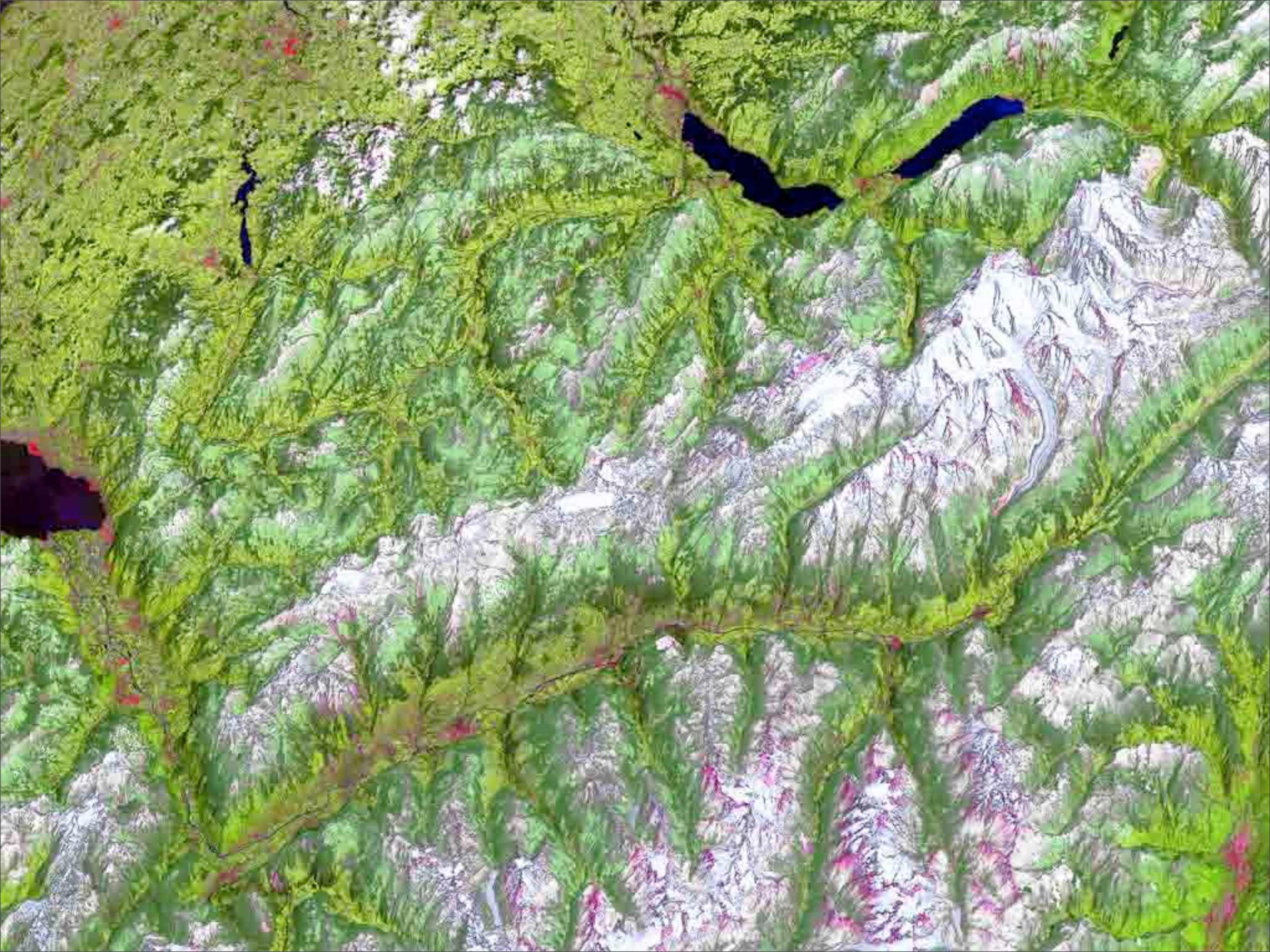




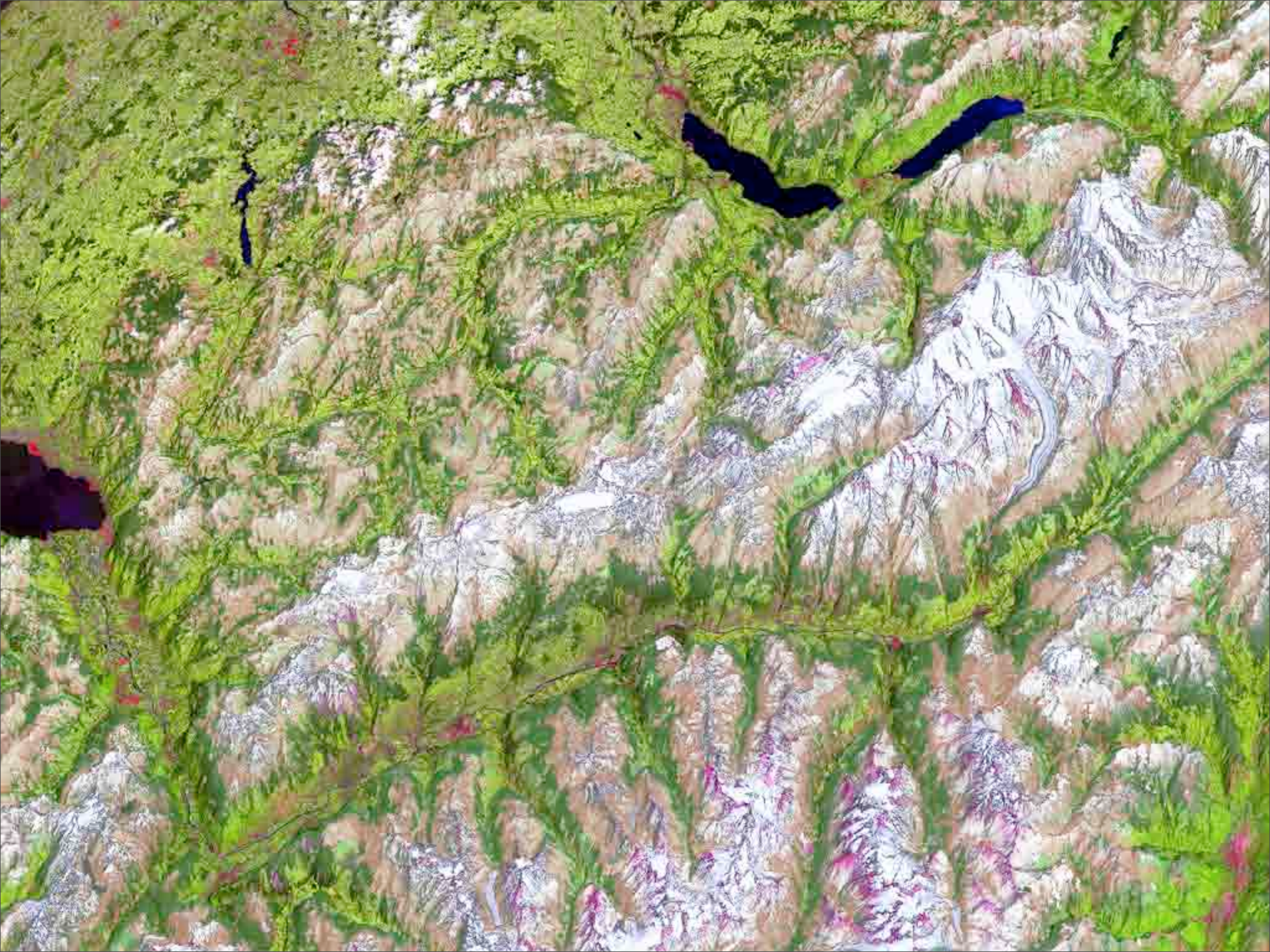














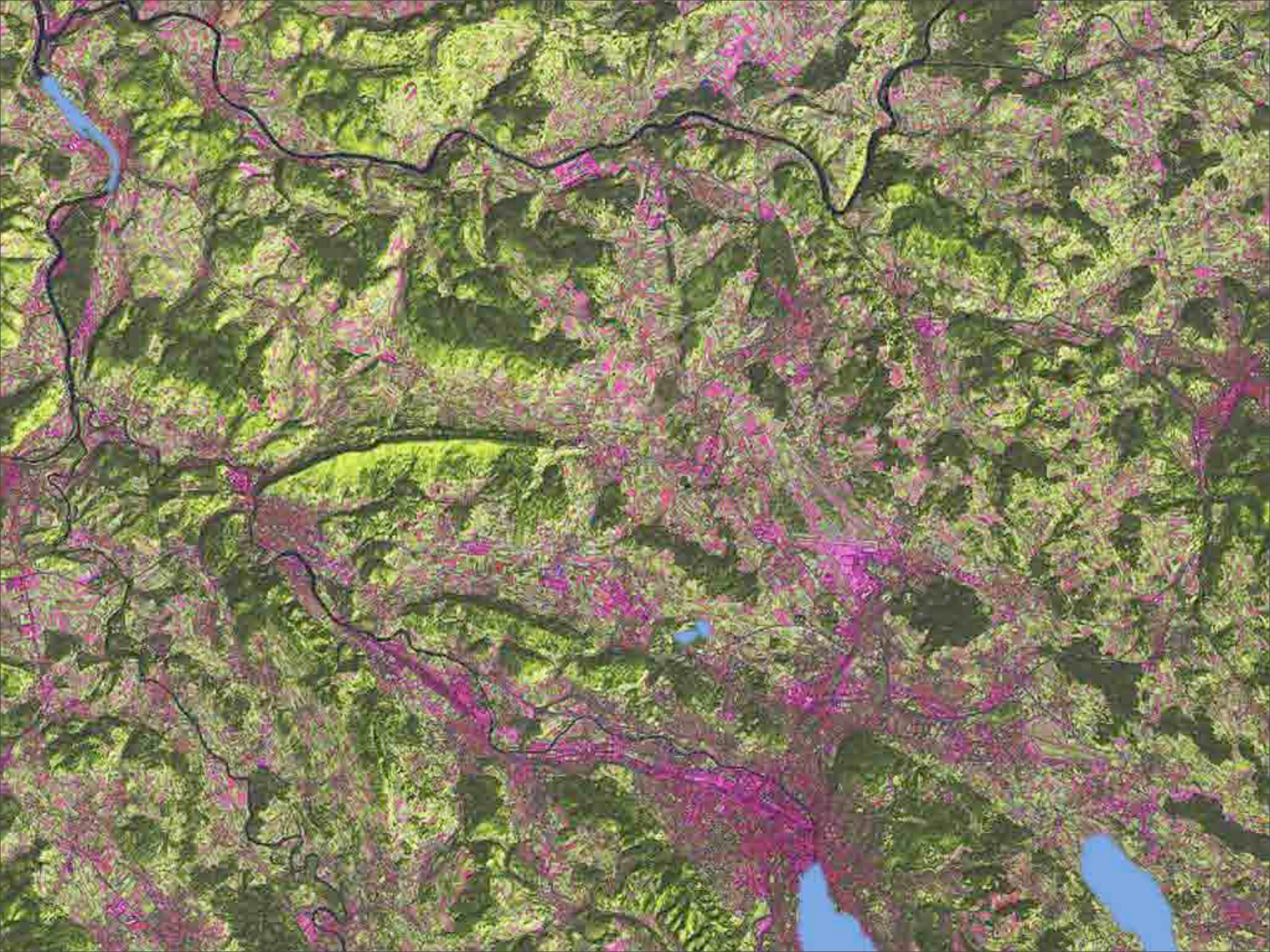


Pro Natura
Pittet

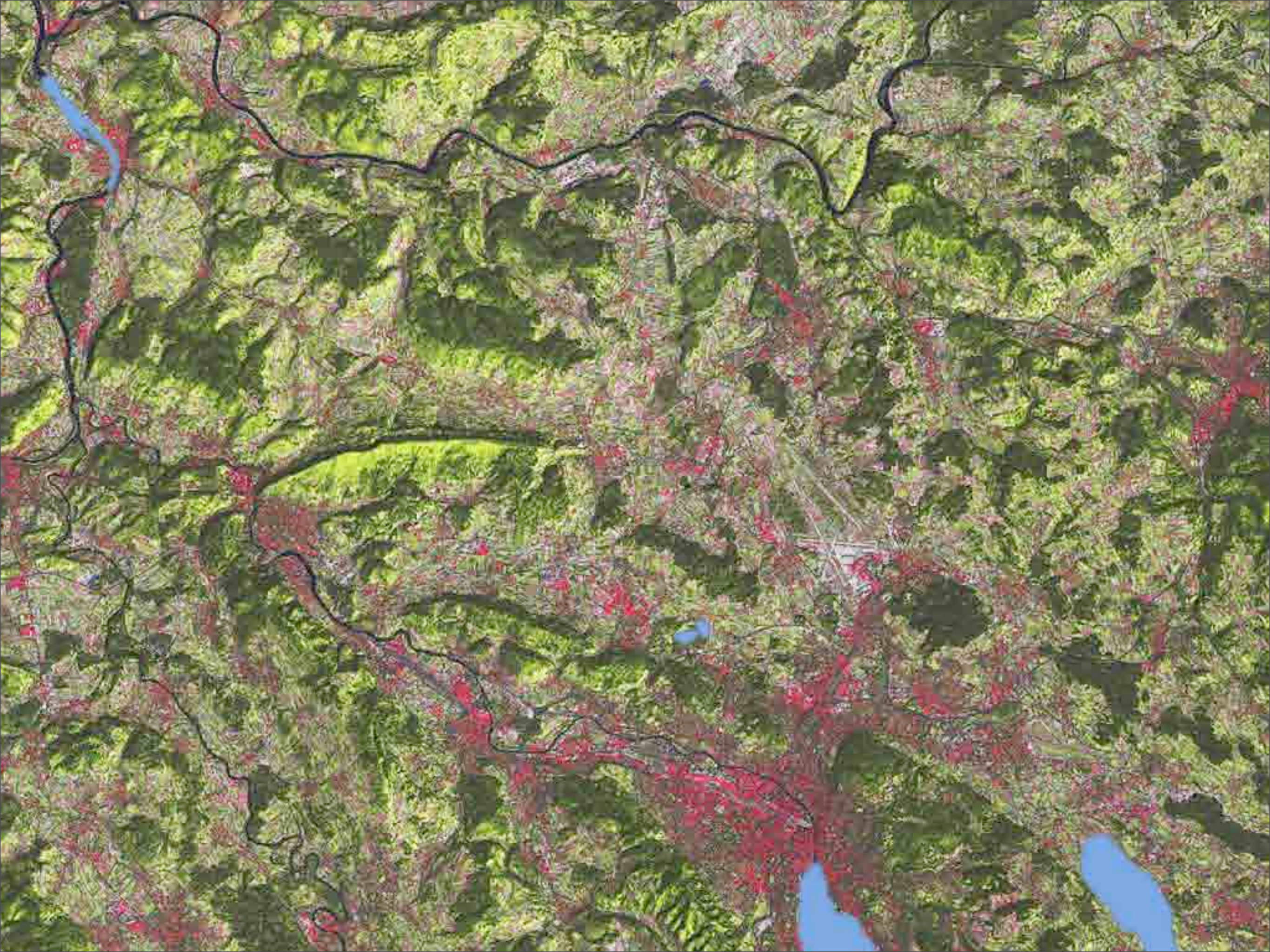
Pro Nature Zentrum
Aletsch

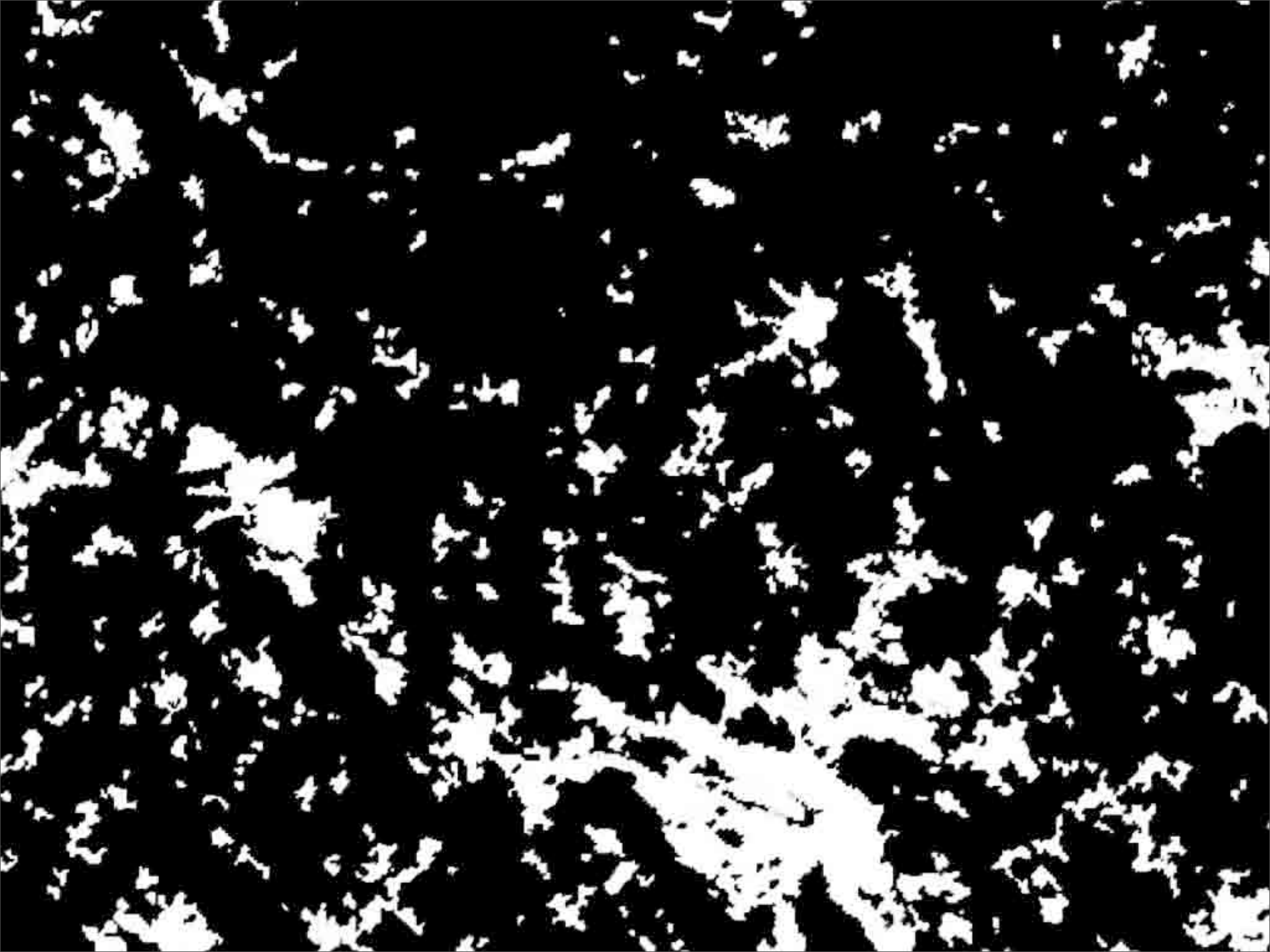


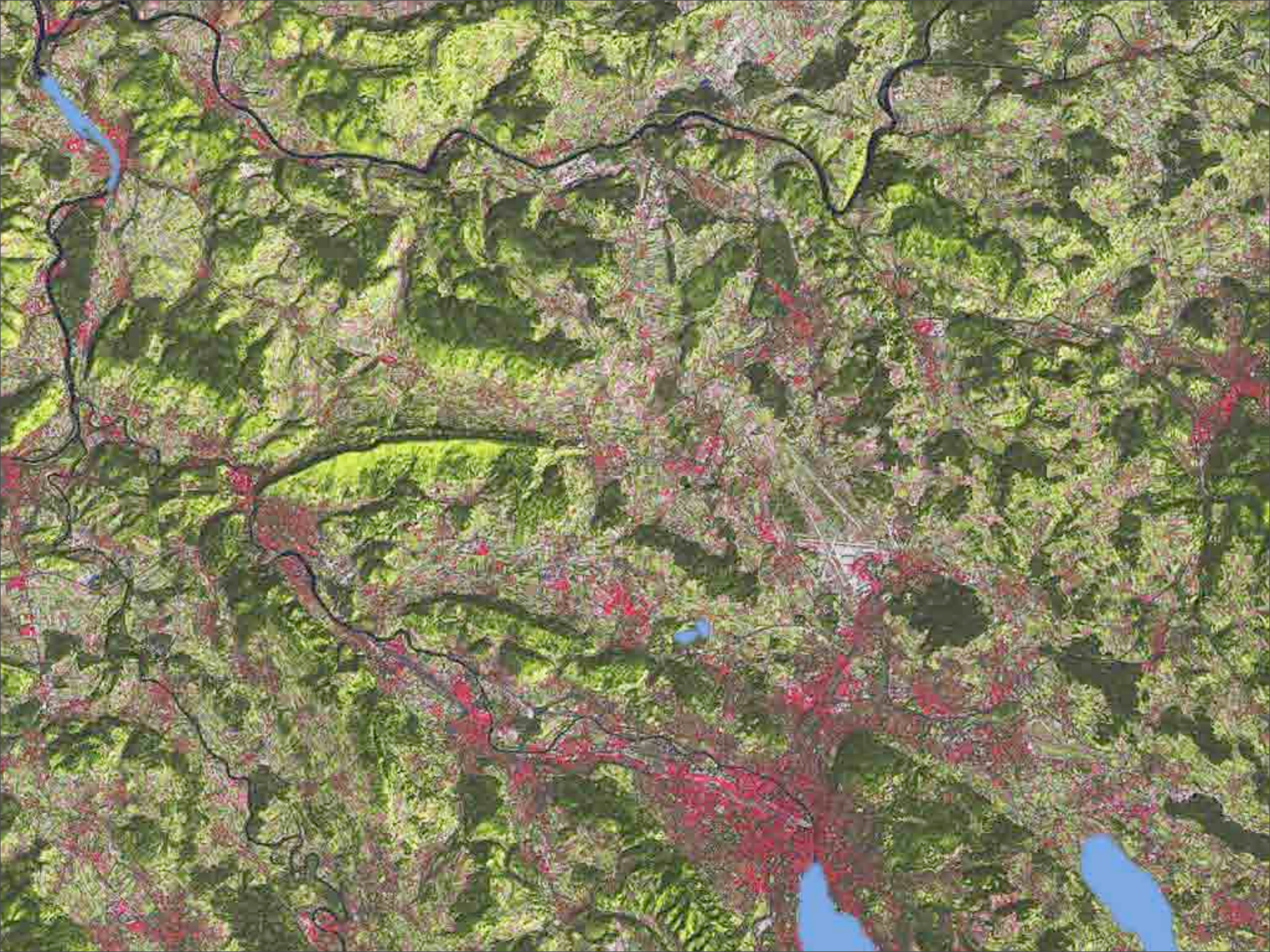
**Land cover data for
color correction of
satellite images**

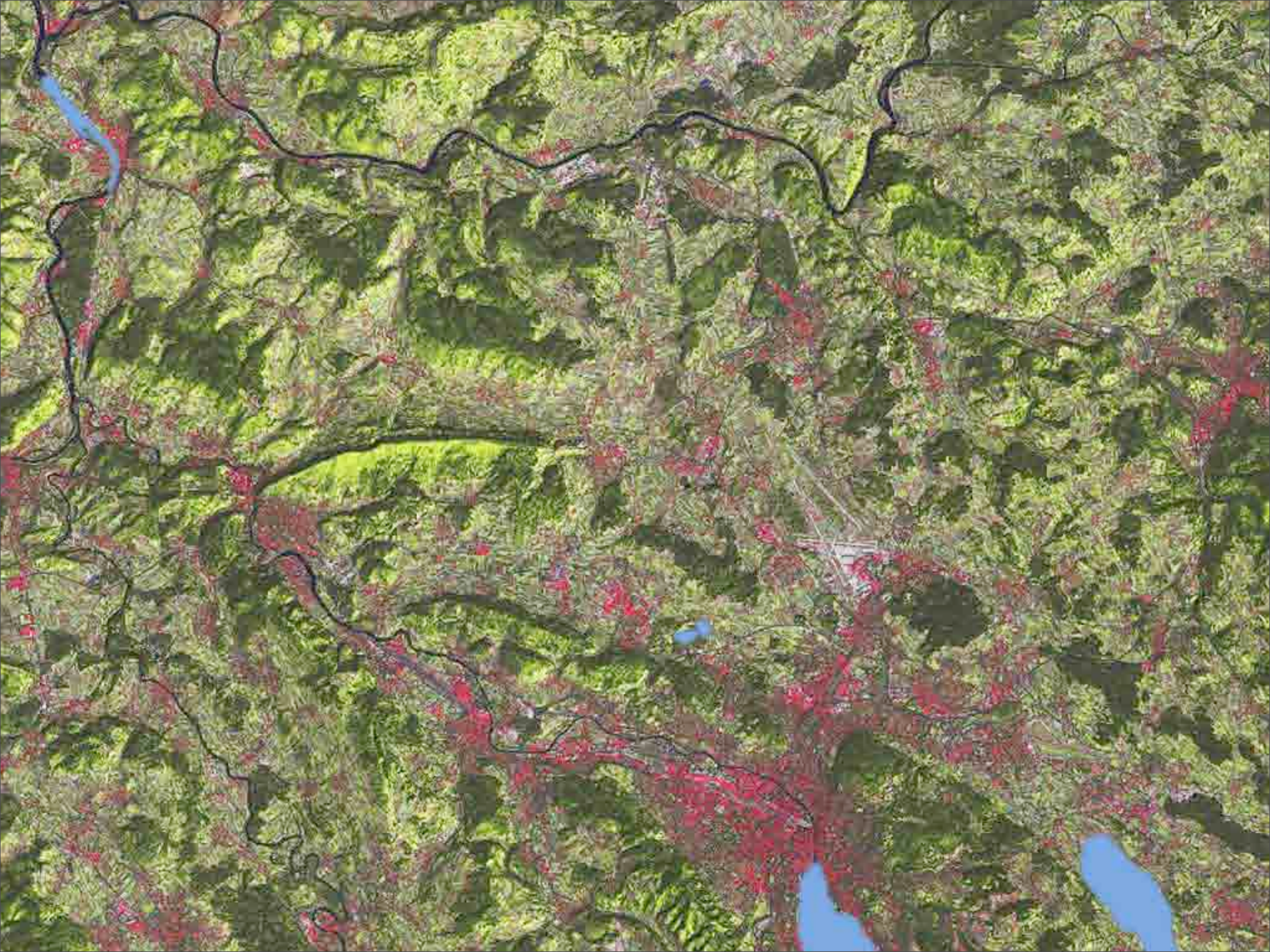


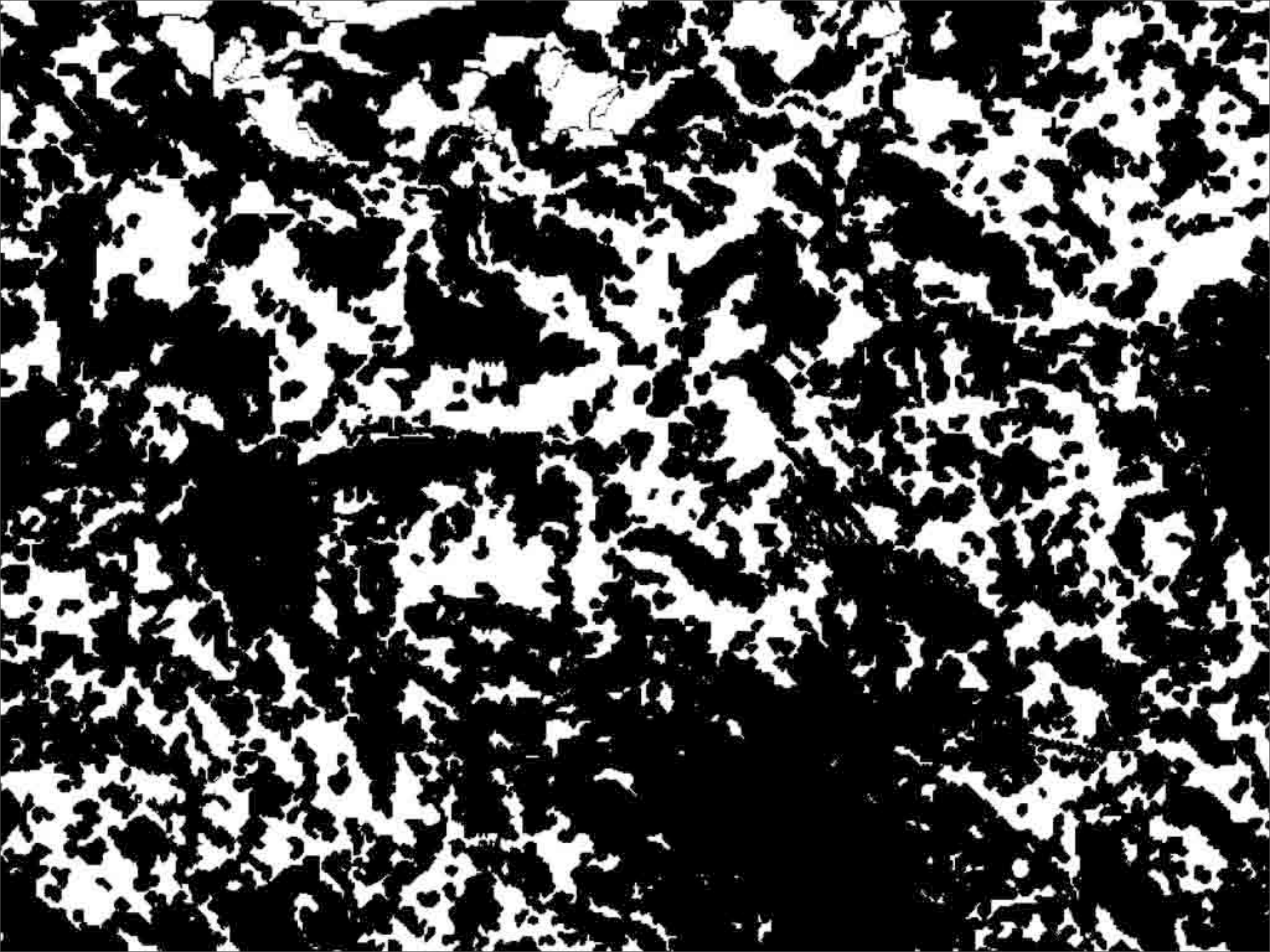




















- Photoshop is your friend.
- Fast PC with a lot of RAM.
- Render shading, texture, land coverage, and height map separately.
- Take details from satellite image.
- Take classification from land cover data.
- Plan oblique projection preserves familiar ground shape.

Thank you for your attention.

Image Plane

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Ground Plane

